

Once upon a story ...

with **Captain Jack**



# Why tell stories?

improve  
all language  
skills



Haven, K. (2000)  
Super Simple Storytelling

# Why tell stories?

remember  
better and  
for longer



Haven, K. (2000)  
Super Simple Storytelling



# Why tell stories?

cross-  
curricular  
tool



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Super Simple Storytelling

# Why tell stories?

increase  
motivation



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Super Simple Storytelling

# Why tell stories?

boost  
self-  
confidence



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Super Simple Storytelling



# Why tell stories?

develop  
imagination  
and  
creativity



Haven, K. (2000)  
Super Simple Storytelling

# Why tell stories?

engage  
and  
entertain



Haven, K. (2000)  
Super Simple Storytelling



# Why tell stories?

develop  
analytical and  
problem solving  
skills



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Super Simple Storytelling

# Why tell stories?

morals and  
attitudes



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Super Simple Storytelling

# Why tell stories?

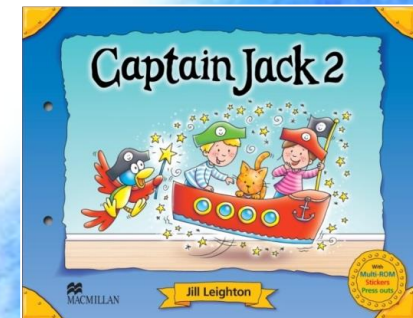
links to  
community  
and culture



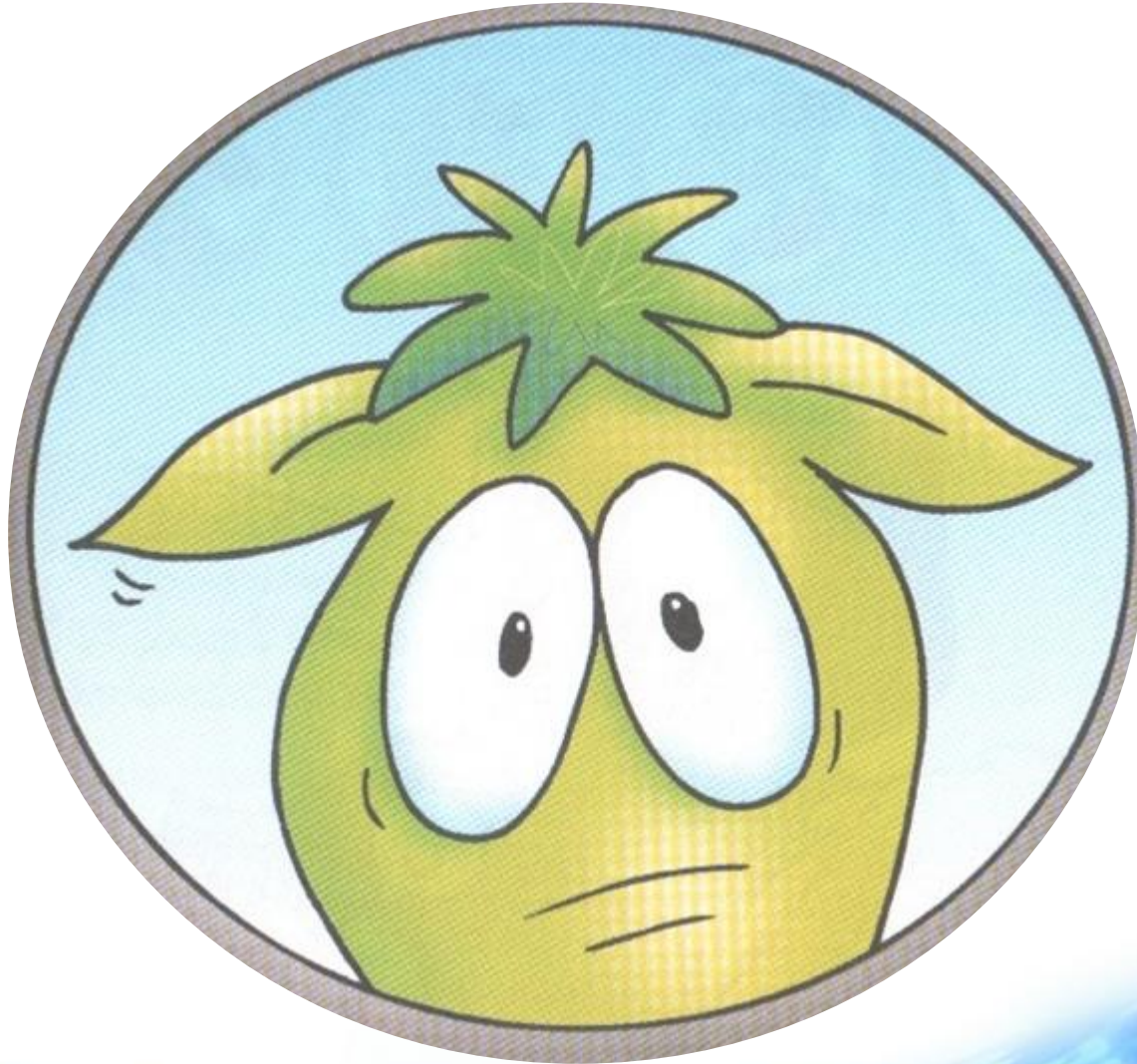
Haven, K. (2000)  
Super Simple Storytelling



# Stories that come alive

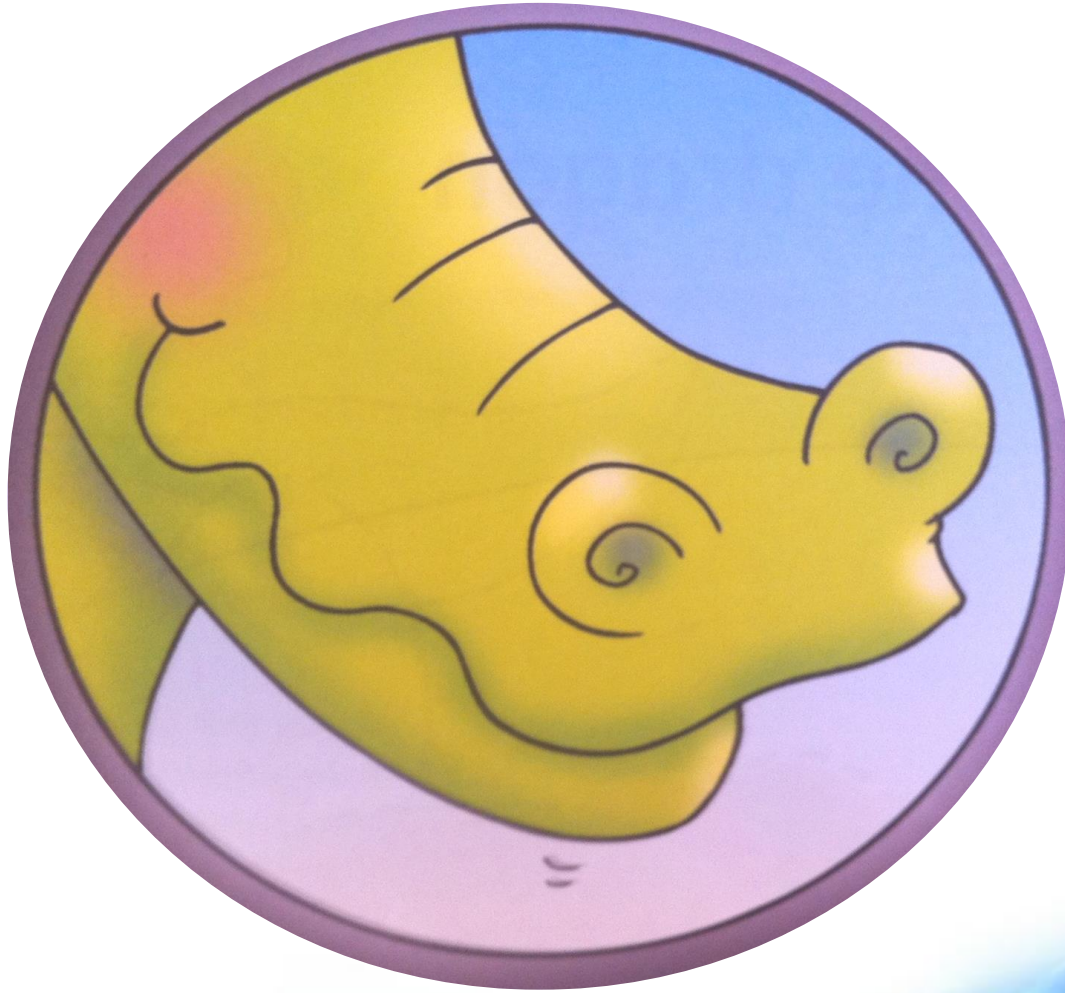


# Stories that come alive





# Stories that come alive



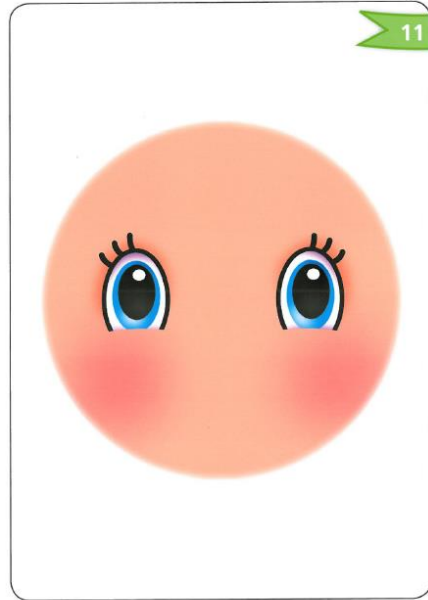


# Stories that come alive

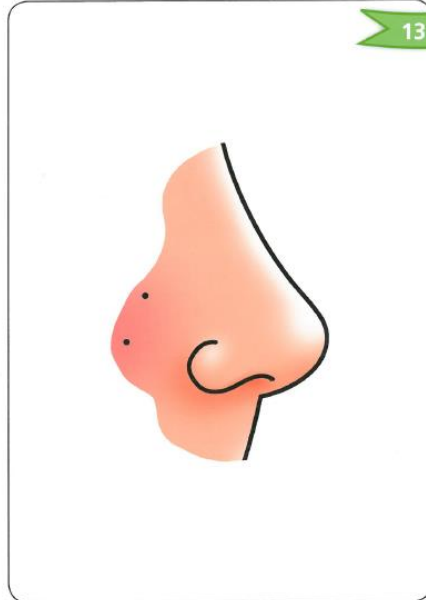
- **predictable**
- **repetitive**
- **clear meaning**



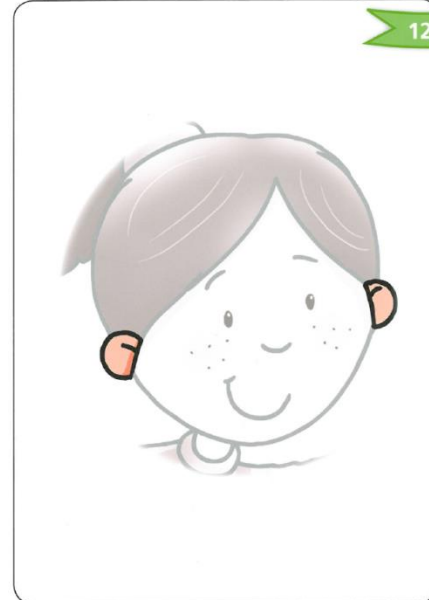
# Stories that come alive



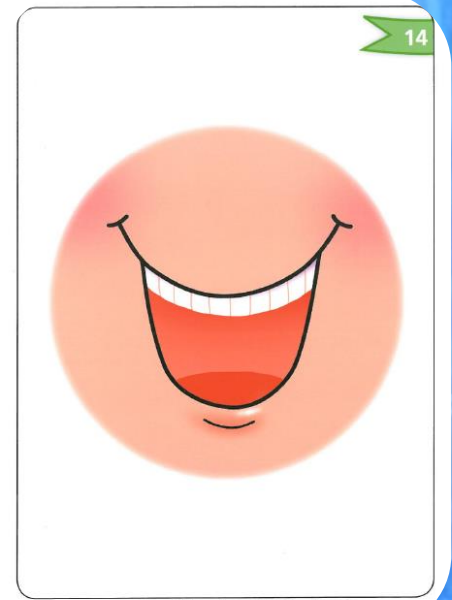
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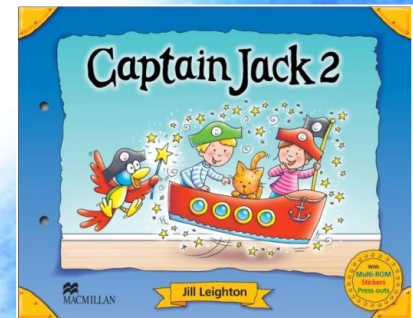


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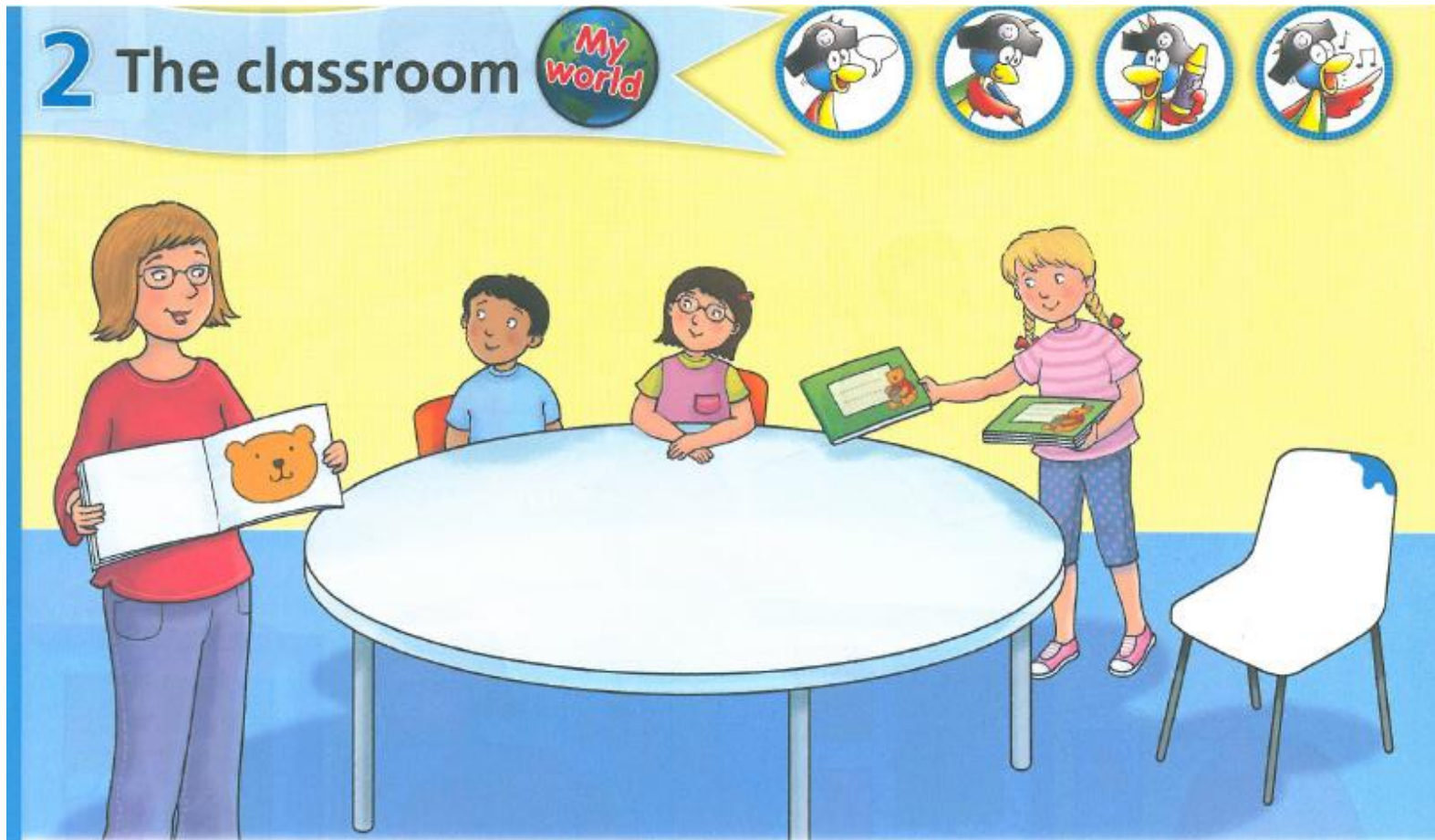
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# A treasure chest of words



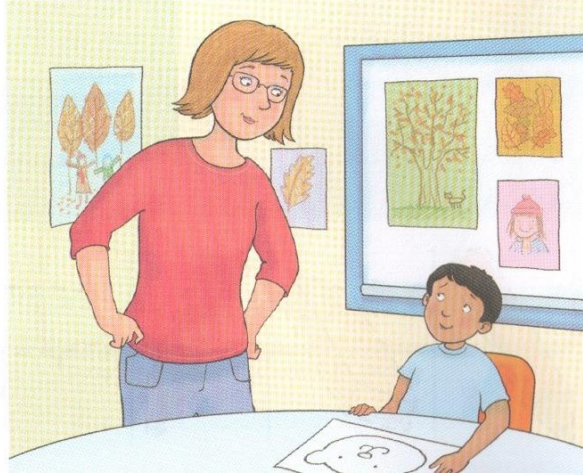


# Broad seas of real life



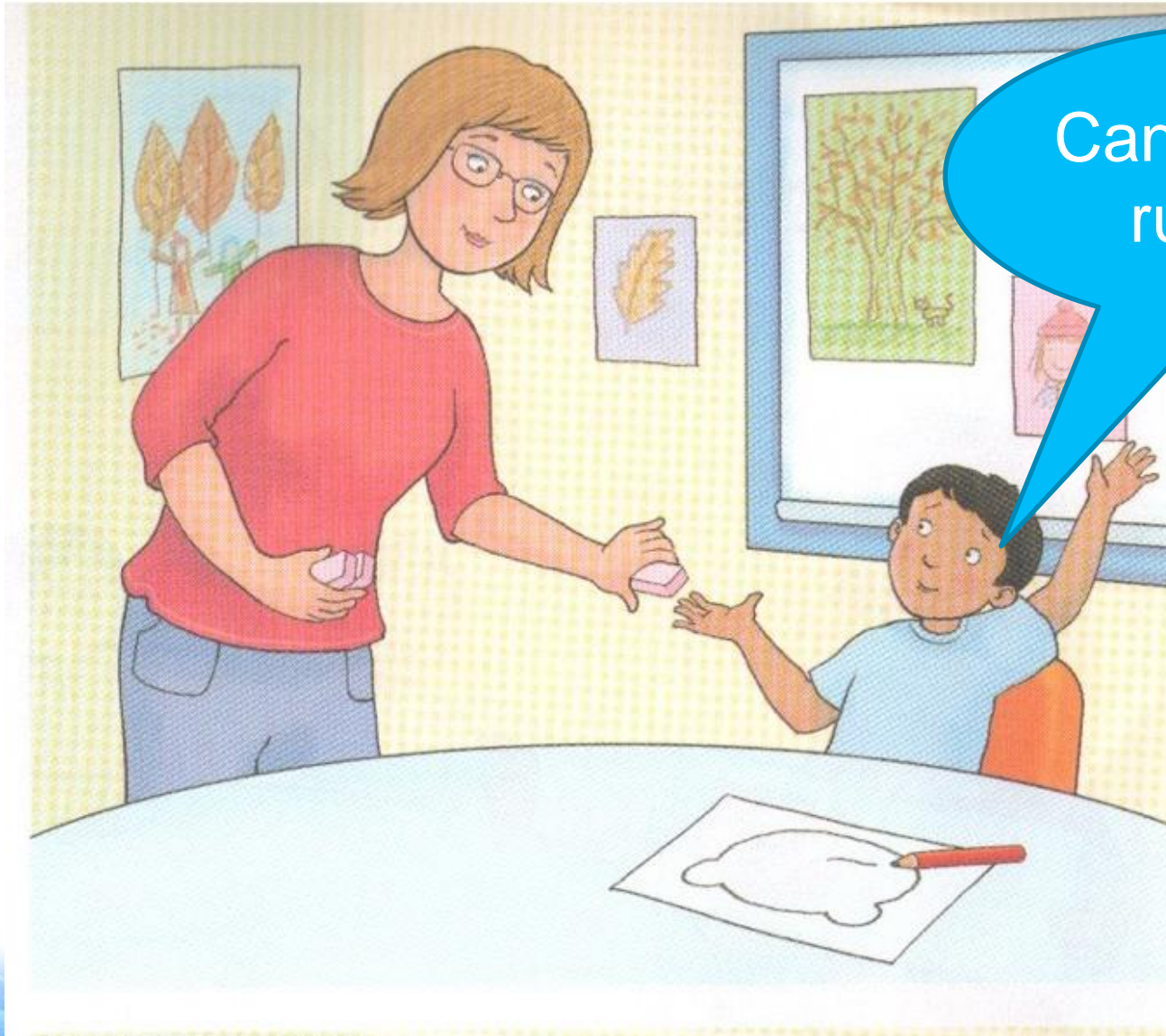


# Broad seas of real life





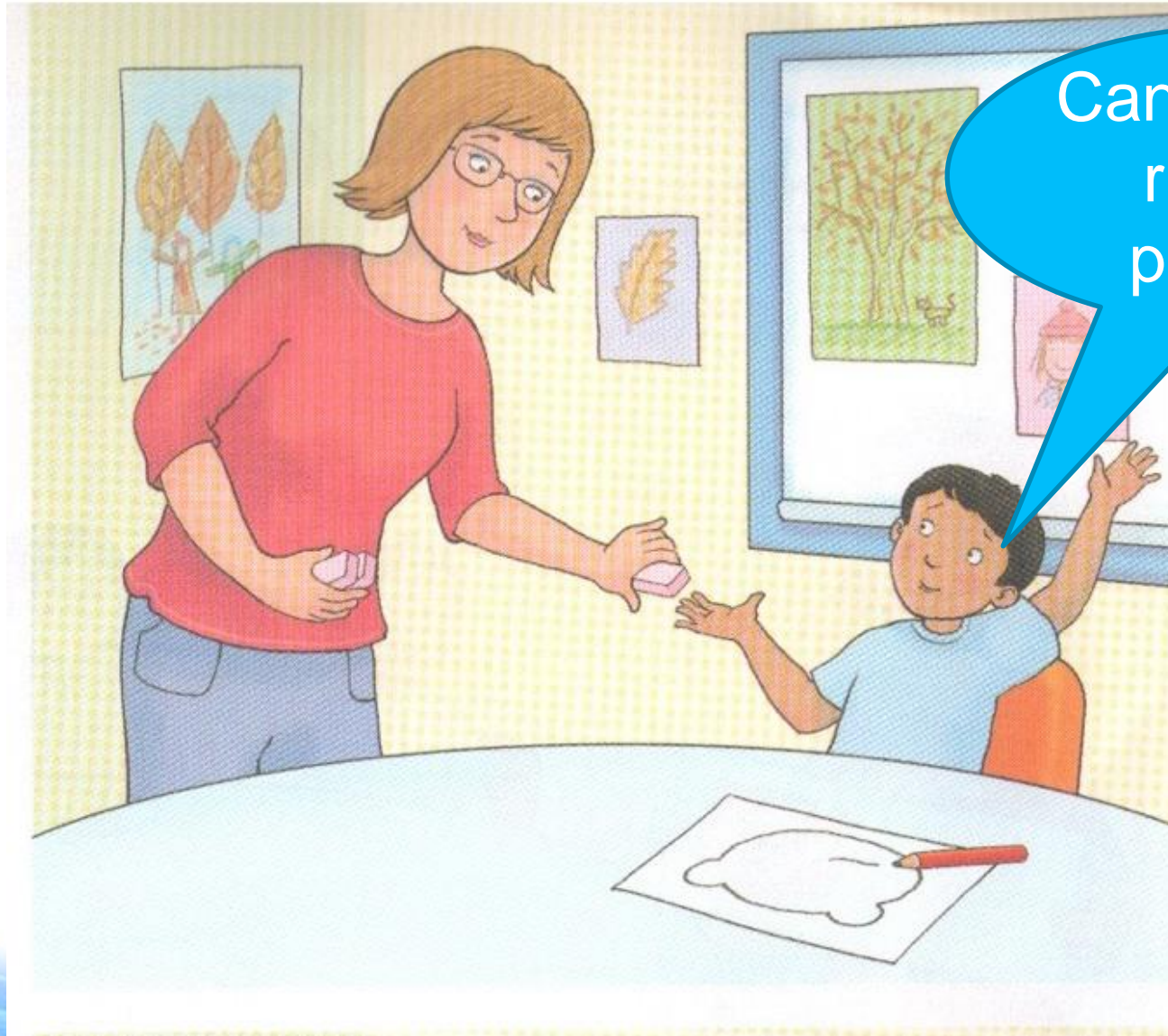
# Broad seas of real life



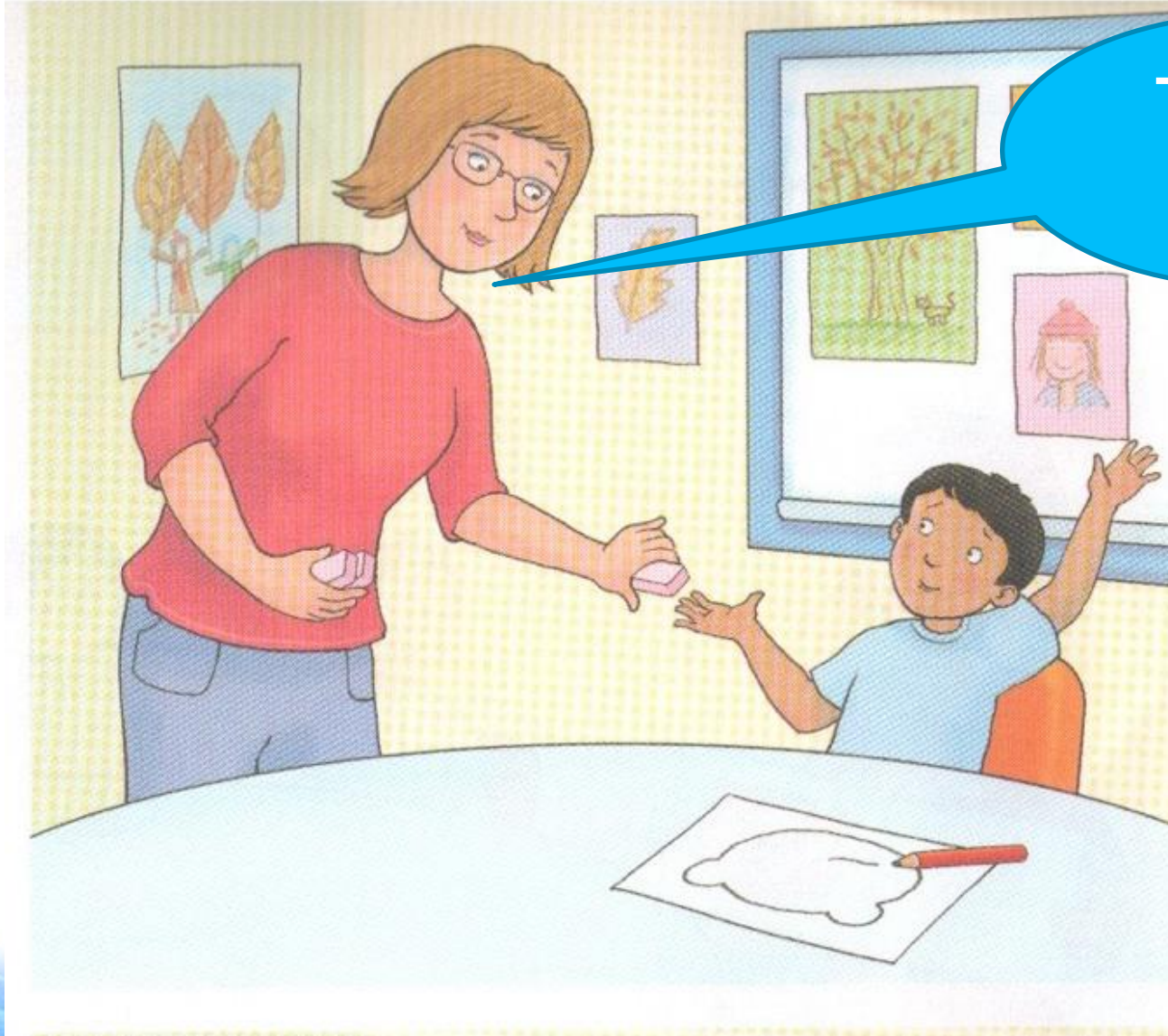
Can I have a rubber?



# Broad seas of real life

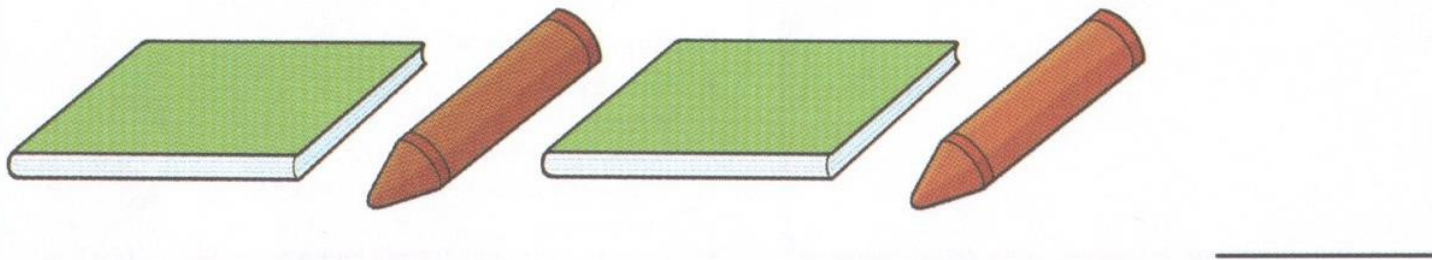
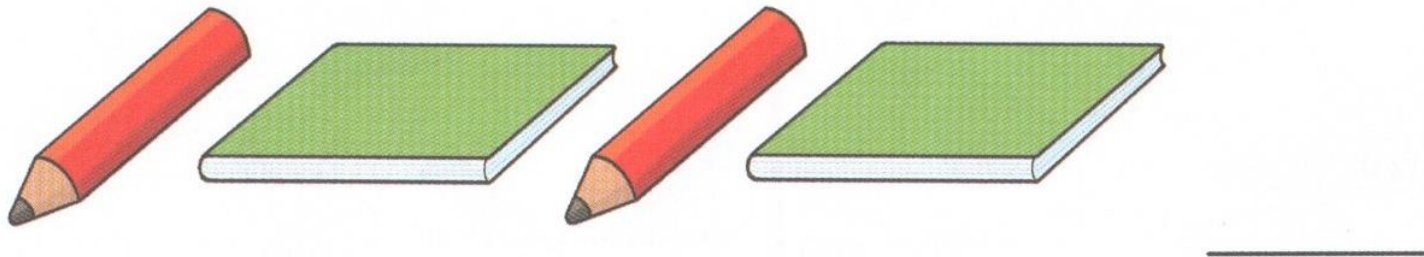
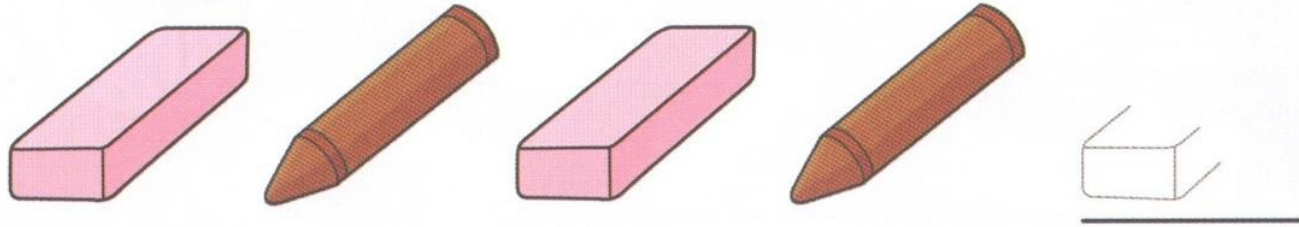


# Broad seas of real life





# Broad seas of real life





# Circle time

- chain requests
- multiple chain requests
- secret objects
- object collectors

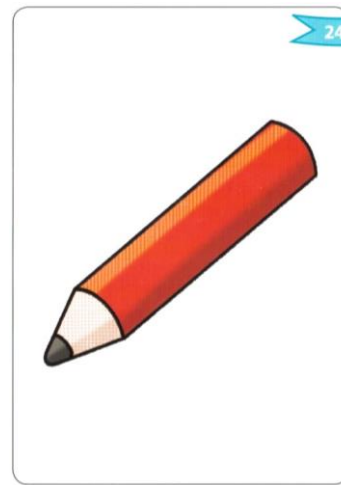
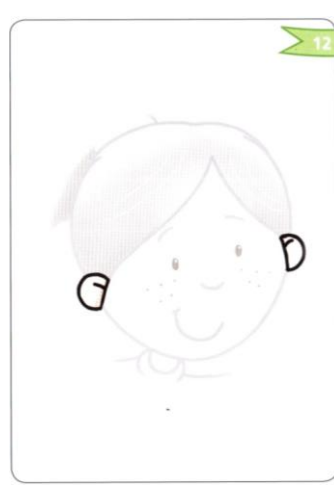
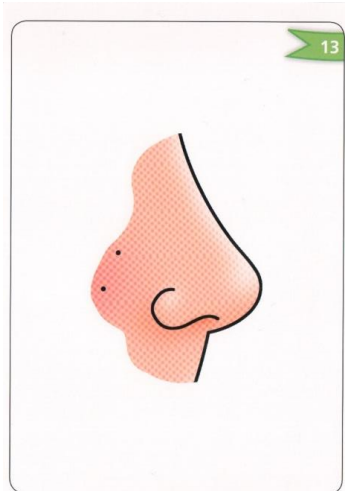
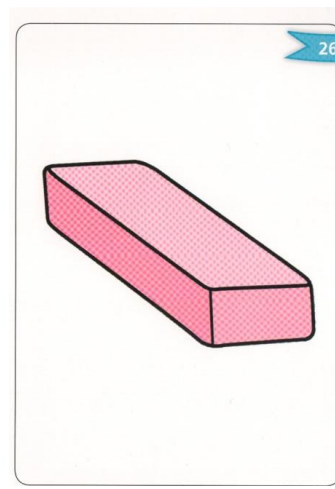
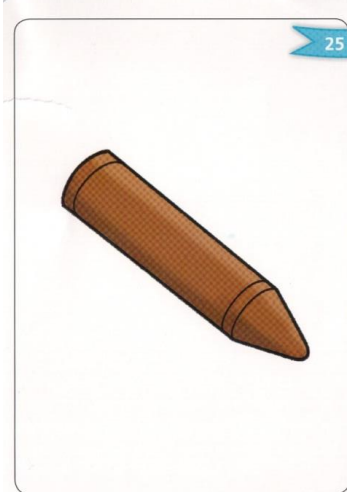
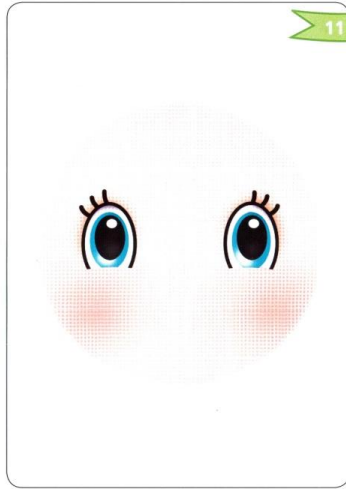


# Chest full of treasures

- Treasure hunt
- Make sets of related vocabulary
- Pirates and thieves



# Pirates and thieves





# Chest full of treasures

- Treasure hunt
- Make sets of related vocabulary
- Pirates and thieves
- Contextual snap!
  - » Mini flashcards:
    - » bingo
    - » memory
    - » old maid (black Peter)
  - » Story prompts



# Good storytelling

Begin at the beginning  
and go on  
till you come to the end:  
then stop.



Carroll, L. (1918)

*Alice's Adventures in Wonderland*