

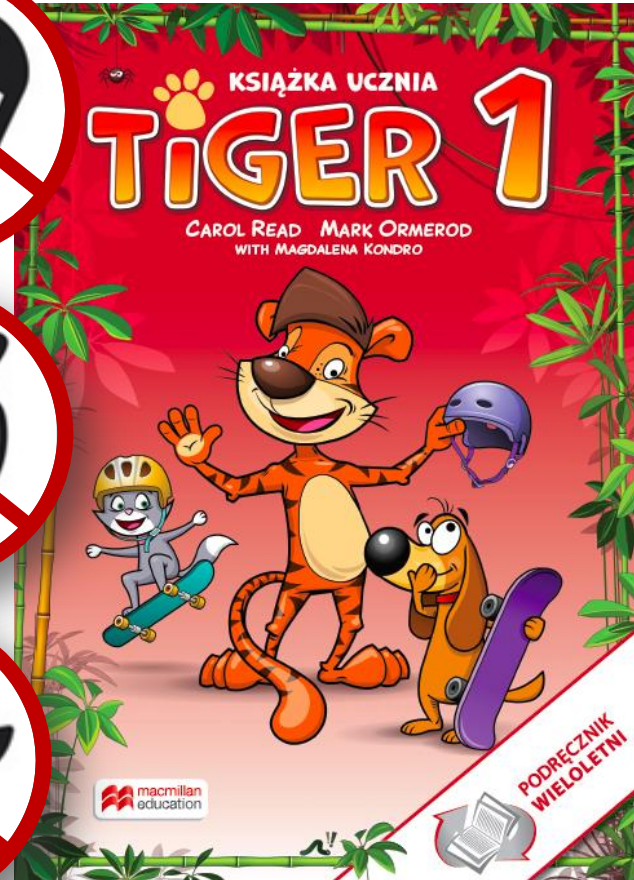
The Games Children (Should) Play



New rules - New challenges



New coursebook



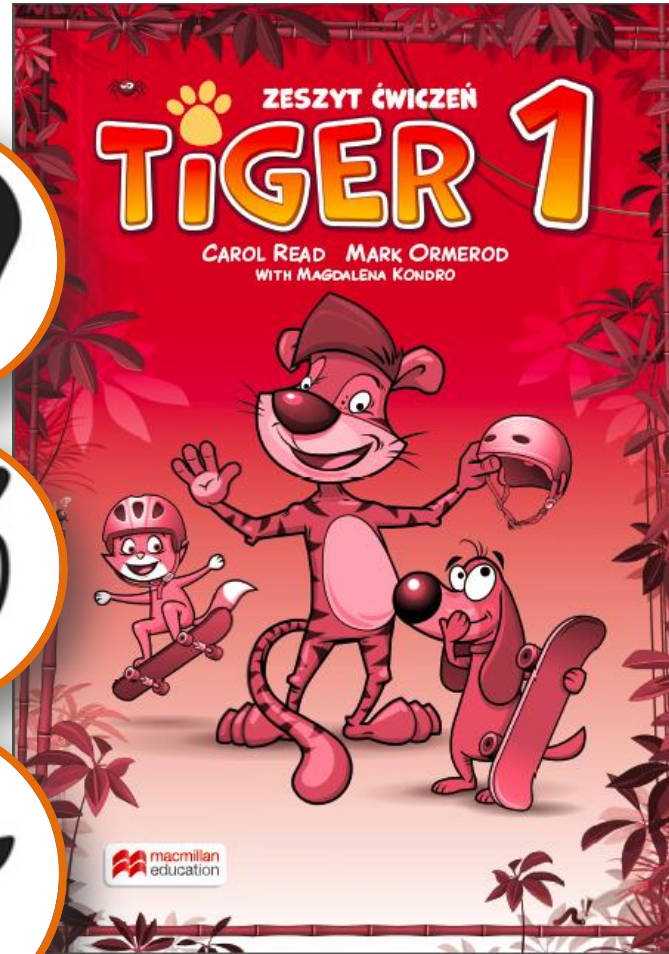
Essential cognitive abilities



How to compensate for the potential losses



Activity book in the classroom



Coursebook activities in the carpet area



Children's Games by Breugel



Breugel (1560) *Children's Games*

The games children play



Traditional games

 social

 physical

 three-dimensional

Typology by Smith



object play



sensori-motor play



pretend/fantasy play



physical activity play

Smith, P. (2010) *Children and Play*.

Typology by Smith



object play



sensori-motor play



pretend/fantasy play



physical activity play

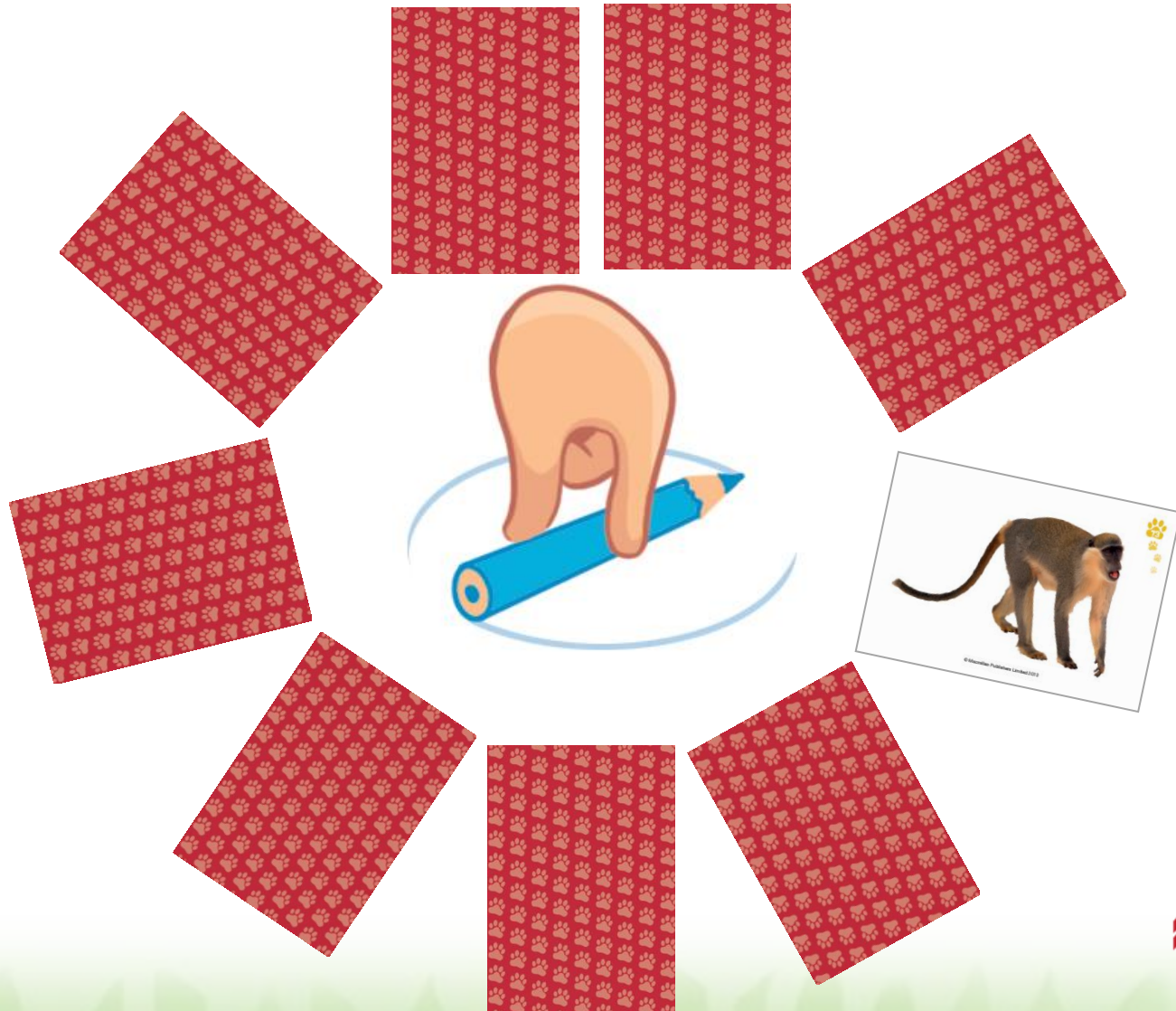
Object play



2 Spin your crayon and say.



Object play



Object play



www.girlsgogames.com

Typology by Smith



object play



sensory-motor play



pretend/fantasy play



physical activity play

Sensori-motor play



Sensori-motor play



2



Listen and go to the places.



Typology by Smith



object play



sensori-motor play



pretend/fantasy play



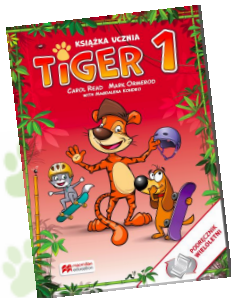
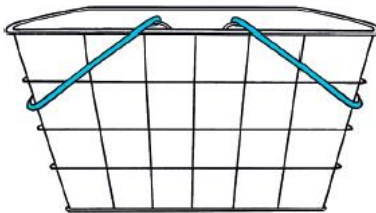
physical activity play

Fantasy play is a type of **non-realistic** play
in which children take on **different roles**
and enact various **situations**.

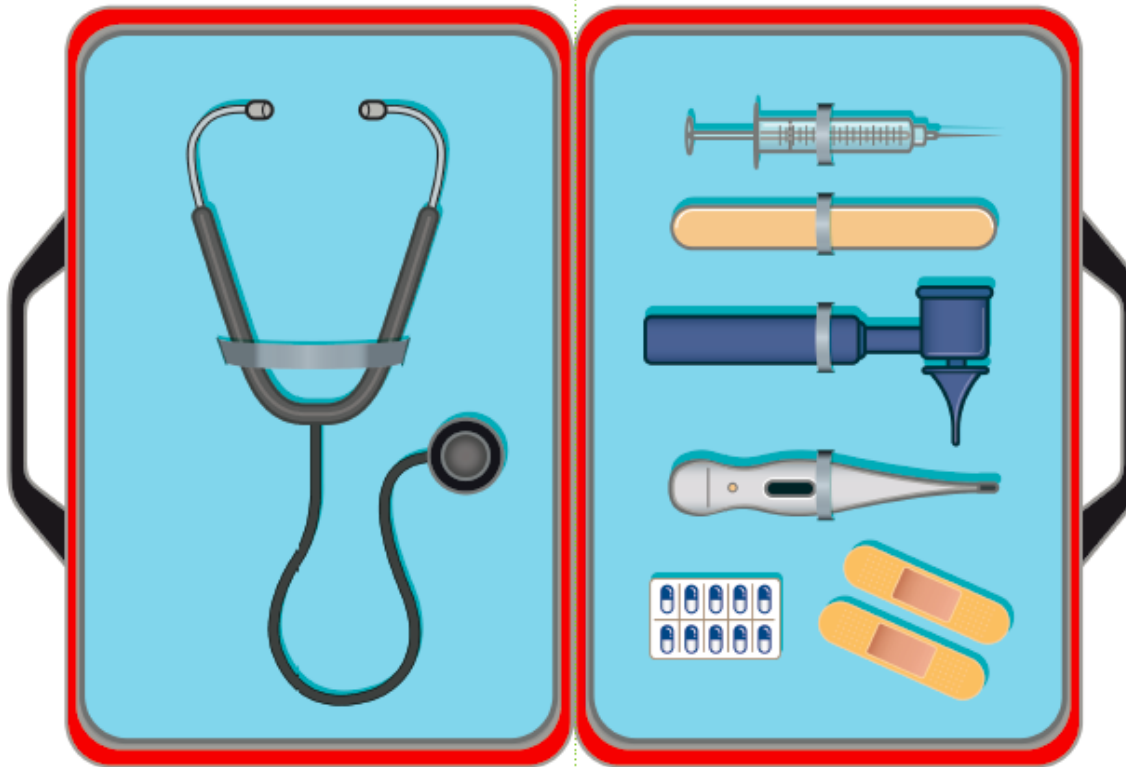
Encyclopedia of Child Behaviour and Development (2011)

Pretend/fantasy play

2 Pick up the things Sue and Jay buy and put them in the basket. Say. 🖐️ 💬



Pretend/fantasy play



Doctor, Doctor ...





object play



sensori-motor play



pretend/fantasy play



physical activity play

Smith, P. (2010) *Children and Play*.

Physical activity play



stop



stand on the
pavement



look left



look right



listen



cross
the road

Physical activity play

- Hide and seek
- Hopscotch
- Red light green light
- Blind man's bluff
- Circle games
 - Farmer in the dell
 - Change place
 - Follow the leader



Physical activity play





Physical and fantasy games

take students away from their desks

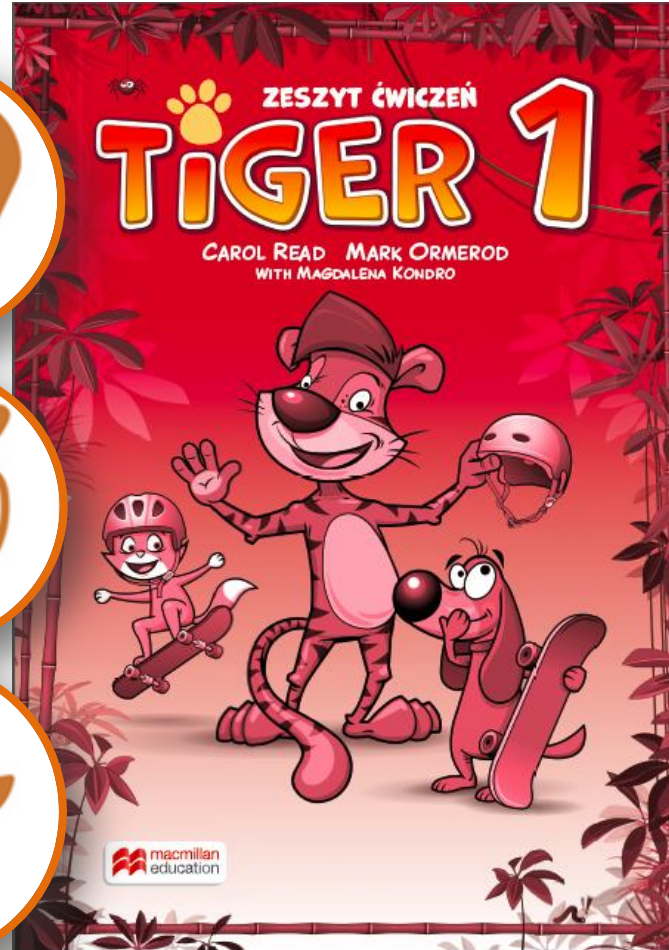


Object and sensori-motor games

support English learning



Activity book develops manual and cognitive skills





We don't stop playing
because we grow old;
we grow old because
we stop playing.

George Bernard Shaw