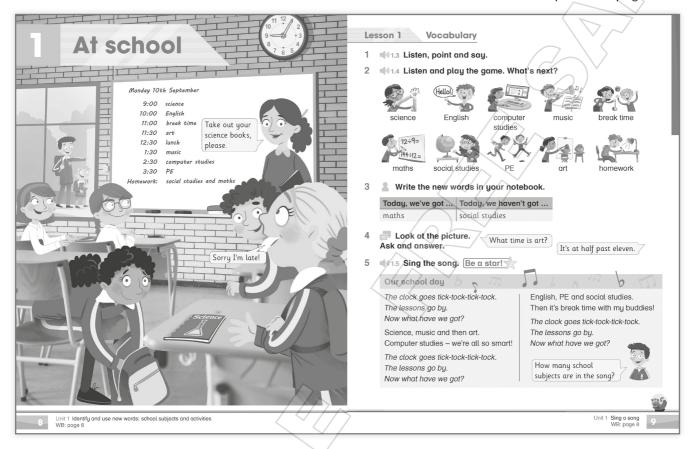
1

At school

Lesson 1

Vocabulary

Pupil's Book pages 8-9



Learning objectives: Identify and use new words: school subjects and activities; Sing a song

Vocabulary: art, break time, computer studies, English, homework, maths, music, PE, science, social studies

Resources: PK - Unit 1, Lesson 1, Flashcards; TRC - Downloadable flashcards, Vocabulary 1 worksheet; PPK - Vocabulary activities, review Unit 1 song, Flashcards; PRC - Review audio tracks 1.3–1.5

Materials: Class Audio CD1; paper, pens or pencils

Warm-up: Board race

- Divide the class into groups of five. Each group needs a piece of paper and a pen.
- Give the children two minutes to write as many words about school (people, objects, subjects, etc.) as they can. Each child writes one word and then passes the pen and paper to the next child.
- Ask how many words the groups managed to write. Check spelling.

1 📢)) 1.3 Listen, point and say.

- Have the children look at the big picture on page 8. Ask Where are the children? (at school) What are they doing? (arriving, saying hello, starting the lesson) Can you remember their names? (Flo, Ella, Charlie, Luke) What's on the board? (The classes for that day.)
- Play the audio. The children listen and point.
- Play the audio again. The children repeat each item.

Teaching star! 5

Extension

- Give the children the chance to say if they like things, as this will help them to remember the words.
- Ask the children if they like each subject / activity on page 8. The children answer *yes* or *no*.

2 (1)) 1.4 Listen and play the game. What's next?

 Have the children listen to the first example on the audio and show them that it follows the order on the page.

- For the next example, pause the audio before the child answers, elicit the answer from the class and then confirm with the audio.
- For the last part of the audio, when the narrator says Now you. pause for the children to call out the answer.

Audioscript

Adult: science, English Child: computer studies

Adult: computer studies, music

Child: break time

Adult: break time, maths Child: social studies Adult: social studies, PE

Child: art

Adult: Now more difficult! Art, homework

Child: science

Adult: Now you. 1 science, English 2 computer studies, music 3 break time, maths 4 social studies, PE 5 art, homework

Answers: 1 computer studies 2 break time 3 social studies 4 art 5 science

Write the new words in your notebook.

- The children look at the school timetable on page 8.
- Ask What have they got at school today? (science, English, art, music, computer studies, PE) Ask What haven't they got today? (social studies and maths – they're for homework)
- The children then write lists about their own classes for that day in their notebooks.

4 Look at the picture. Ask and answer.

- · Have the children look at page 8 and raise their hands to tell you everything they can see.
- Ask the class an example question, e.g. What time have they got science? (at nine o'clock)
- Elicit the question back from the children and have them repeat it, then change it for different subjects.
- Divide the class into pairs and have them take turns asking and answering.

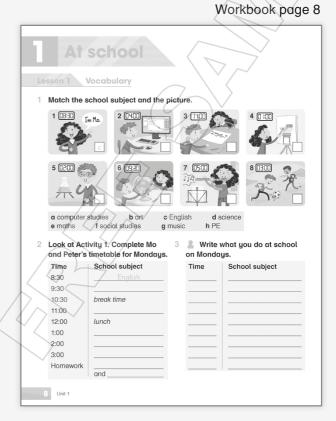
5 (1) 1.5 Sing the song. Be a star!

- Have the children close their books. Cover the screen so they can't see the words of the song. Explain that they will hear a song and to say Stop! when they hear a subject. Play the audio.
- Now the children look at the song in their Pupil's Book. Play the audio again and stop after each line for the children to repeat (singing).
- Have the children listen and sing.

Answer: Seven school subjects (science, music, art, computer studies, English, PE and social studies)

Cooler: Ready, set, draw!

- Divide the class into small groups. Show one child from each group a picture from Activity 2.
- The child draws the picture. When their group guesses correctly, they raise their hands. Repeat.



Match the school subject and the picture.

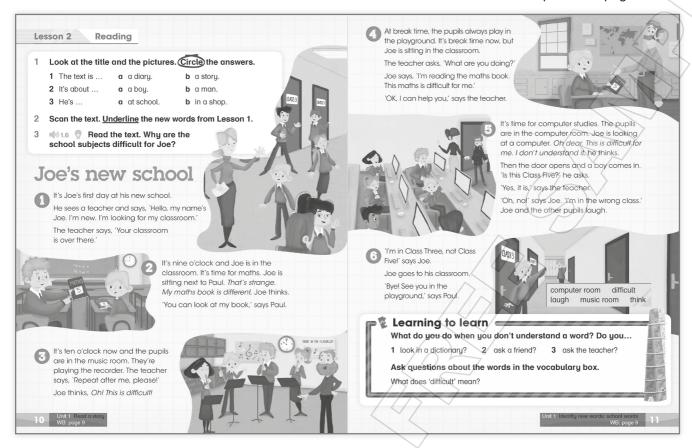
Answers: 1 c **2** a **3** e **4** b **5** d **6** f **7** g **8** h

Look at Activity 1. Complete Mo and Peter's timetable for Mondays.

Answers: 8:30 English, 9:30 social studies, 10:30 break time, 11:00 maths, 12:00 lunch, 1:00 art, 2:00 science, 3:00 PE, Homework: computer studies and music

Write what you do at school on Mondays.

Answers: Childrens own answers



Learning objectives: Read a story; Identify new words: school words

Vocabulary: computer room, difficult, laugh, music room, think

Additional language: over there, strange

Resources: (PK) - Unit 1, Lesson 2;

(TRC) - Downloadable flashcards; (PPK) - Flashcards;

(PRC) - Review audio track 1.6

Materials: Class Audio CD1

Warm-up: Memory game

- Start a memory chain say Today, I've got English.
- Prompt another child to add to this (you will need to help) saying Today, I've got English and maths.
- Each child adds another subject to the memory chain and has to remember what the previous items were until the chain becomes too long to remember.

Vocabulary

- Elicit the vocabulary on page 11 using the methods listed as follows:
 - difficult write a complicated sum on the board, e.g. $3567 \times 3271 \div 984$. Ask Can you do this? No! It's ...;

think – mime thinking deeply (say Hmmm!); music room and computer room – say At home, the bed is in the bedroom. In a school, where are the computers? Where do we play music?; laugh – use mime.

The children look in the box to find the correct words.

Have the children repeat each word after you.

Look at the title and the pictures. Circle the answers.

- Have the children look at pages 10–11. Ask What's the title?
- Have the children look at the title and the pictures and answer the questions individually.
- Read out the sentences and have the children call out the ending.

Answers: 1 b - a story 2 a - a boy 3 a - at school

2 Scan the text. Underline the new words from Lesson 1.

- Check scan with the children. Ask Do we read every word? (no) Show the children you can scan a text using a finger to help you move quickly across the text.
- Set a time limit of one minute to find all the subjects!
- · Children raise their hands to suggest answers.

Answers: maths, music, break time, computer studies

Teaching star!

Reading

- Provide extra practice in the reading skill of scanning by having the children scan for specific things.
- Ask the children to scan for people, numbers and places. See who can finish first. Can the whole class do each one in under a minute?

Answers: people: Joe, teachers, Paul, a boy; numbers: (first) nine, ten, five, three; places: school, classroom, music room, playground, computer room

3 Pead the text. Why are the school subjects difficult for Joe?

- Play the audio. Have the children follow in their books and find the answer to the question.
- Allow the children time to re-read the text quietly.
- Discuss the answer. Is this English book difficult?
 (no) What about for a Year 1 student? (yes)

Answer: Because he's in the wrong class.

Learning to learn

- Ask the children for their answers to the question in the Learning to learn box. Ask if it is the same answer every time.
- Elicit or point out that what you do depends where you are and who you are with (Workbook, page 9, Activity 3 gives more practice of recognising this).
- You can also point out that another option is to look at the how word is used, i.e. What's the topic of the sentence or paragraph? You can often guess the meaning from the context.

Cooler: What was the last word?

- Play the story audio again and stop after key words (e.g. classroom, maths, difficult, playground, studies, laugh).
- Each time you stop, the children write the last word they heard as fast as they can. Who was the fastest to write the word correctly?

Workbook page 9 esson 2 Reading 1 Read and complete. Use the words in the box. thinks Sarah is at school. She's in the 1 It's time for music. Sarah is looking at her music book. Oh no, this is veru I don't think I can do this, she 3 The teacher tells the class to look at page three of their music books. 'Oh! I was looking at the wrong page!' Sarah She's happu She looks at page three. 'This one is easy When the class ends, Sarah goes to the $^{\rm 5}$ Where is Sarah now? Write sentences Learning to lear Read and tick (🗸) your answer. You are in the classroom. The teacher is talking. She uses a word you don't know. What do you do? 2 You are in the classroom. You are working in a group. You find a word you don't know. What do you do? You are at home. You are doing your homework. You find a word you don't know. What do you do? Unit 1 9

1 Read and complete. Use the words in the box.

Answers: 1 music room **2** difficult **3** thinks **4** laughs **5** computer room

2 Where is Sarah now? Write sentences.

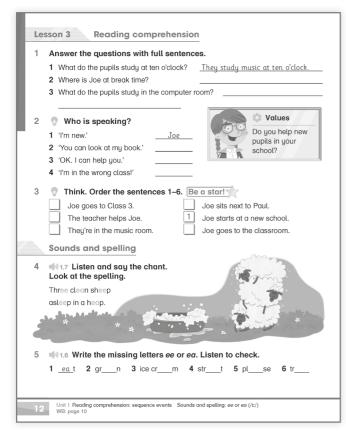
Answers: 1 She's in the classroom. 2 She's in the computer room. 3 She's in the playground. 4 She's in the dining hall.

3 🐔 Read and tick (🗸) your answer.

Answers: Children's own answers.

25

Pupil's Book page 12



Learning objectives: Reading comprehension: sequence events; Sounds and spelling: *ee* and *ea* (/i:/)

Vocabulary: asleep, clean, eat, green, heap, ice cream, please, sheep, street, three, tree

Resources: (PK) - Unit 1, Lesson 3; (TRC) - Sounds and spelling worksheet; (PPK) - Sounds and spelling activity; (PRC) - Review audio tracks 1.7–1.8

Materials: Class Audio CD1

Warm-up: Disappearing words

- Play this game to practise words from Lesson 2.
- See the Games Bank (pages 14–17) for how to play the game.

1 Answer the questions with full sentences.

- Ask the children to recall the details of the story: the characters, the places, the problem and the ending.
- Do question 1 as a whole class. Then have the children finish the activity individually.

Answers: 1 They study music at ten o'clock.

2 Joe is in the classroom at break time. 3 They study computer studies in the computer room.

2 Who is speaking?

- Elicit from the children what Joe means when he says I'm new (he's new in the school – it's his first day). Ask the children to point to that part of the story.
- Have the children continue the activity. Ask What is the person talking about? Where does it happen in the story? Find it on the page to confirm.
- Have three children read out the remaining phrases and the rest of the class call out the correct person.

Answers: 1 Joe 2 Paul 3 the maths teacher 4 Joe

Think. Order the sentences 1–6.

Be a star!

- Have the children tell you in which part of the story sentence 1 happens (*Part 1*).
- Ask the whole class to identify the next sentence.
- Have them complete the activity individually and then compare with a friend.
- Ask volunteers to read out the sentences in the correct order.

Answers: 1 Joe starts at a new school. 2 Joe goes to the classroom. 3 Joe sits next to Paul. 4 They're in the music room. 5 The teacher helps Joe. 6 Joe goes to Class 3.

Teaching star!

Game

- Use mime to check comprehension and engage the children. Mime a sentence from Activity 3.
 The children watch you, look in their books and tell you the number of the sentence.
- The children continue in pairs.

4 (1) 1.7 Listen and say the chant. Look at the spelling.

- Have the children look at the image and say what animals they can see (sheep).
- Play the first part of the audio, the chant, and have the children listen and follow in their books. Check the meaning of *clean*, *asleep*, *heap*.
- Play the chant again and encourage the children to join in.
- Ask What sound is in all the words with yellow letters? (/i:/).
- Have the whole class say the chant without the audio.
- Play the second part of the audio. Have the children call out the missing words.

Audioscript

Teacher: Now say the missing words.

Teacher: Three ... sheep asleep in a heap.

Children: clean

Teacher: Three clean sheep asleep in a ...

Children: heap

Teacher: ... clean sheep asleep in a heap.

Children: Three

Teacher: Three clean sheep ... in a heap.

Children: asleep

5 (1) 1.8 Write the missing letters *ee* or *ea*. Listen to check.

- Elicit all the words from the children by inserting the sound /i:/.
- The children now complete the words with ee or ea and compare with a friend.
- While they are doing this, write the gapped words on the board. Invite volunteers to come to the board and complete the words. Play the audio for the children to check their answers.
- Have the children scan the story in Lesson 2 and find all the examples of words with ee or ea (see, teacher, repeat, break, reading, dear, three).

 Ask the children which ones have a different. pronunciation (break - /breik/ and dear - /dia/).

Answers: 1 eat 2 green 3 ice cream 4 street 5 please 6 tree

Values 🞇

- Refer the children to the Values box. Ask one child to read out the question.
- Ask for suggestions for how the children can help a new child in their school.
- Encourage the children to discuss this value in L1 and then brainstorm words to say the same thing in English.

Cooler: Half sentences

- Write the following two groups of words vertically on the board next to each other: I'm looking ... / My maths book ... / I'm in ... /
 - ... help you! / ... for my classroom. / ... is different. / ... the wrong class!
- Ask volunteers to draw a line to join the parts and make complete sentences.

Workbook page 10

	Read the story on Pupil's Book pages 10–11. Answer the qu 1 What time have Class 5 got maths? at nine o'c	
	2 Who helps Joe in the maths class?	IOCK
	What are the children doing in the music room at ten o'clock?	
	4 What do the children do at break time?	
	5 What class do the children have after break time?	
2	Read the story again. Order the sentences 1–5.	
	Joe's in the Class 3 classroom.	~ /
	Joe's in the Class 5 classroom.	\ /
	The class is in the computer room.	
	The class is in the music room.	
	The class is in the playground.	
	Sounds and spelling	
3	Say aloud. Circle the letters ee and ea.	
	(eetseasheepseatteamreadsteephee	60
4	Write ee words in the seed and ea words in the leaf.	
	seed leaf	<u></u>

1 Read the story on Pupil's Book pages 10-11. Answer the questions.

Answers: 1 at nine o'clock 2 Paul 3 playing the recorder 4 play in the playground 5 computer studies

2 Read the story again. Order the sentences 1-5.

Answers: 1 Joe's in the Class 5 classroom. 2 The class is in the music room. 3 The class is in the playground. 4 The class is in the computer room. 5 Joe's in the Class 3 classroom.

3 Say aloud. Circle the letters ee and ea.

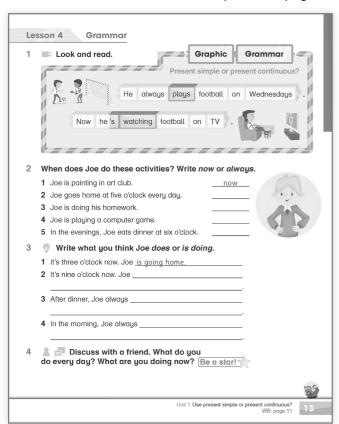
Answers: feet, sea, sheep, seat, team, read, sleep, bee

4 Write ee words in the seed and ea words in the leaf.

Answers: Seed (ee): seed, feet, sheep, sleep, bee Leaf (ea): leaf, sea, seat, team, read

Grammar

Pupil's Book page 13



Learning objectives: Use present simple or present continuous?

Grammar: Present simple or present continuous

Resources: PK - Unit 1, Lesson 4, Graphic Grammar video; TRC - Grammar 1 worksheet; PPK - Grammar 1 activity; PRC - Review Graphic Grammar video

Materials: Paper, pens or pencils

Warm-up: Point to ee or ea

- Write ee on the left side of the board and ea on the right side.
- Call out the words from Lesson 3, Activities 4 and 5. Have the children point to the side of the classroom that corresponds to the /i:/ sound in each word.

1 Look and read.

- If you don't have access to the class video, have the children look at the pictures in Activity 1 and ask what they can see.
- Have the children read the sentences. Ask Which activity is happening at this moment? (watching football on TV)
- Ask the children to look at the blue blocks in the sentence. Ask What are these words? (verbs). Ask What's the difference? (first verb ends in s, second verb has's and –ing)

- Ask if the children know which is present simple and which is present continuous (continuous has be and -ing). Ask which sentence talks about now (continuous).
- Point out that we use always with the present simple and now with the present continuous.
- Read out the sentences and have the children repeat.
- If you have access to the class video, read the sentences in the book to the children. Tell them to watch the video and think about which sentence is in the present simple and which one is in the present continuous.
- Play the video. Ask the children for feedback.
- Point out that we use can use always with the present simple and now with the present continuous.
- Play the video again, and have the children repeat the sentences.

2 When does Joe do these activities? Write now or always.

- Refer the children to the example question and answer. Ask why it is now (because the sentence uses be and –ing / it's present continuous).
- Have the children continue the activity individually and then compare with a friend.
- For feedback, ask volunteers to read out sentences. The other children stand up for now or sit down for always.

Answers: 1 now 2 always 3 now 4 now 5 always

Write what you think Joe does or is doing.

- Elicit an example answer for numbers 1 and 3 to check the children know which to use.
- Have the children complete the activity with their own ideas.
- Ask volunteer children to read out their ideas.

Suggested answers: 1 is going home **2** is going to bed **3** watches TV **4** eats breakfast at seven o'clock

Teaching star!

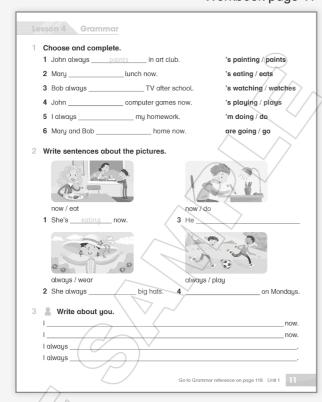
Mingle

- Allow the children to stand up and mingle because many children learn well when they are physically active.
- Teach the children Yes, I agree! / I have something different. Have the children stand up and talk to the person next to them. Have them compare ideas about the answers in Activity 3 and use their responses. When you clap your hands and say Next! they move to talk to someone different. Continue this for five or six exchanges.

Discuss with a friend. What do you do every day? What are you doing now? Be a star!

- Divide the class into pairs and have the children speak to each other about their activities.
- This can be made into a True / False game, where one child says a sentence, and the other child responds True! or False! and the first child says if they are correct or not.
- · Ask volunteers to share their sentences with the class.

Workbook page 11



Grammar reference:

Remind the children that they can refer to the Grammar reference on page 118 while completing these Workbook activities.

Cooler: Group sentences

- Divide the class into pairs. Each pair needs a piece of paper and a pen or pencil. Explain you will read out a sentence from today's lesson
- After the second time, the child with the pen or pencil writes the first word and then hands the pen to their partner.
- The other child writes the second word and hands back the pen for their partner to write the third word and so on until the sentence is complete.

Choose and complete.

Answers: 1 paints 2 's eating 3 watches 4's playing 5 do 6 are going

2 Write sentences about the pictures.

Answers: 1 eating 2 wears 3 's doing his homework now 4 We always play football

Write about you.

Answers: Children's own answers.

Grammar reference (page 118)

Tick (√) present simple or present continuous.

Answers: 1 Present continuous 2 Present continuous 3 Present simple 4 Present simple 5 Present continuous 6 Present simple

Language in use

Pupil's Book page 14



Learning objectives: Use good at / not good at + nouns; Use new words: adverbs of sequence

Vocabulary: after, before, first, second, then

Resources: (PK) - Unit 1, Lesson 5, Language in use video; (TRC) - Downloadable flashcards, Grammar 2 worksheet, Vocabulary 2 worksheet; (PPK) - Grammar 2 activity, Flashcards; (PRC) - Review audio track 1.9 and Language in use video

Materials: Class Audio CD1; one photocopied handout per group of three or four children. To make the handout, write three or four sentences on a piece of paper. Space the words / phrases in random order around the page, e.g. l'm - good at - not good at -English – maths etc.

Warm-up: Make a sandwich!

- Use the TPR (Total Physical Response) method with the short text / mimes below. See the Games Bank (pages 14–17) for how to do TPR.
- Before lunch, we wash our hands! (mime washing hands) We need bread, cheese and salad. (mime placing these in front of you). First, we cut the bread. (mime cutting bread). Second, we put the

cheese on the bread. (mime laying cheese on bread). Then we put some salad on the cheese. (mime putting salad on cheese). Then some more bread. (mime putting on more bread). New ... we eat the sandwich! (mime eating with great/ enjoyment). After the sandwich ... we wash our hands! (mime washing hands again).

Show the children the vocabulary box on page 14. Which words did they use in this activity? (All)

1 (1) 1.9 Listen and say.

- If you don't have access to the class video, play the audio and have the children listen and raise their hands every time they hear one of the sequencing words from the warm-up / vocabulary
- Play the audio again and have the children listen, follow and repeat each line of the dialogue. Repeat key phrases (with good at / not good at) two to three times.
- Check the meaning of good at / not good at by writing two marks on the board: 7/20 and 18/20 (adapt the marks to a system the children are familiar with if necessary). Say to the children I'm good at English! What's my mark? (18/20) I'm not good at PE. What's my mark? (7/20).
- Divide the class into two groups, and have them act out the dialogue with each group taking one role. Then change roles.
- If you have access to the class video, follow the above procedure with the video.
- Play the video again and have the children repeat, copying all intonation and body language as closely as possible.

Teaching star! 5

Extension

- Encourage the children to talk about themselves as often as possible so the language becomes relevant to them rather than just a lesson.
- Have all the children stand up. Write a large GOOD on one side of the board, a large OK in the middle and a large NOT GOOD on the other side.
- Call out the names of the school subjects. For each one, the children point to the side of the board that represents their ability or point to OK in the middle.
- Ask children pointing to each side to make a sentence: I'm good at science. I'm OK at science. I'm not good at science.

Complete the text about lessons on Monday.

- Read out a version of the text with the gaps completed, but some of the key words swapped, e.g. On Tuesdays, we've got two lessons after break time and we've got four lessons after lunch.
- Ask the children to listen and say Stop! whenever you say something different from the text. You then correct yourself. By the end they will have heard a complete and correct model of the text.
- Have the children complete their own version of the text. Less confident children can do this with a friend.
- Ask some children to read out their completed version. Encourage applause for their effort!

Answers: Children's own answers.

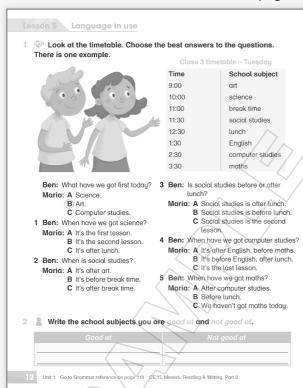
3 Now make a new dialogue. Be a star!

- Elicit some possibilities from the whole class and build a complete new dialogue with their suggestions.
- Divide the class into pairs. Have them make a new version of the dialogue similar to the example one done with the whole class.
- Invite some pairs to perform their new dialogue for the class.

Cooler: Stepping stone sentences

- Divide the class into groups of three or four children. Give each group a photocopied handout (as described in *Materials*). Hold up your own copy and show the children how you can walk your fingers around the page to make complete sentences.
- The children take turns to walk their fingers around the page to make sentences about themselves. The others in the group call out the words to speak the sentences.

Workbook page 12



Grammar reference:

Remind the children that they can refer to the Grammar reference on page 118 while completing these Workbook activities.

1 Look at the timetable. Choose the best answers to the questions. There is one example.

This activity helps the children prepare for Part 2 of the Reading and Writing in the Cambridge English: Movers test.

- The children read the dialogue and choose the best answers.
- If done in class, have the children look at the example answer and find the information in the timetable.
- The children complete the activity individually and then practise with a friend.
- · Ask a pair of children to read out the dialogue and ask if the others garee.

Answers: 1 B 2 C 3 B 4 A 5 A

Write the school subjects you are good at and not good at.

Answers: Children's own answers.

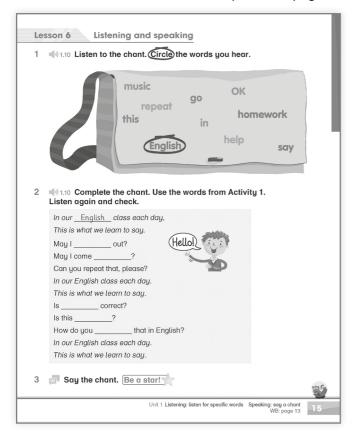
Grammar reference (page 118)

Write three things you are good at or not good at.

Answers: Children's own answers.

Listening and speaking

Pupil's Book page 15



Learning objectives: Listening: listen for specific words; Speaking: say a chant

Language: May I go out / come in?; Can you repeat that please?; Is this correct?; Is this OK?; How do you say that in English?

Resources: PK - Unit, 1 Lesson 6; PRC - Review audio track 1.10

Materials: Class Audio CD1; one sheet of paper per group of three to four children, pens or pencils

Warm-up: Reconstruct the phrases

 Write the following phrases on the board (all the missing letters are vowels):

- Ask the children to complete the sentences by writing a, e, i, o or u in the gaps.
- When a child has a complete sentence, invite them to come to the board to fill in the gaps. Ask for class agreement.

Answers: 1 I'm good at computer studies.
2 Second, we've got PE. 3 Are you good at science?
4 We've got art before lunch.

1 (1) 1.10 Listen to the chant. Circle the words you hear.

- Ask the children to read out the words in the schoolbag.
- Play the audio. Have the children circle the words they hear.
- Call out the words and the children tell you yes or no.

Answers: OK, go, repeat, this, in, English, say

2 (1)) 1.10 Complete the chant. Use the words from Activity 1. Listen again and check.

- Give the children two to three minutes to look at the chant and see if they can remember the missing words. Have them write as many words as they can individually before they listen again. Now play the audio again. Have the children complete any missing words.
- Play the chant again so they can listen and check their answers.
- Read out the chant and have the children call out the missing words in the correct place.
- Now for each phrase of classroom language, teach a mime to the children:

May I go out? – point to the door
May I come in? – open a door and look inside
Can you repeat that, please? – make a rolling
motion with your hands

Is this correct? – point to your hand and smile Is this OK? – point to your hand and look doubtful How do you say that in English? – make an 'I don't know' gesture with hands out to your sides and both palms up.

• Play the audio one more time and have the children do the mimes with the chant.

Answers: 1 English 2 go 3 in 4 this 5 OK 6 say

Teaching star!

Game

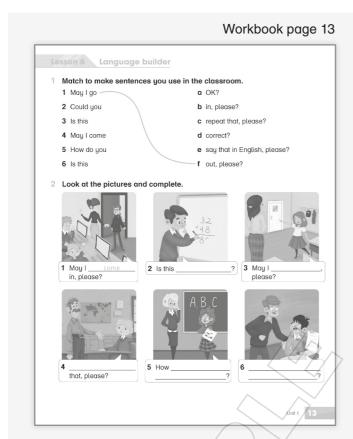
- Games are an essential part of learning for children of this age. You can use the Games Bank (pages 14–17) for ideas as well as think of your own.
- Play Simon says with the classroom language phrases. Have the children do the mimes for each one.

3 Say the chant. Be a star!

- Play the audio again and have the children say the chant with the audio first, to gain confidence.
- Then have the children say the chant and do the actions.
- Divide the class into two groups. Have all the children chant the opening lines. Then Group 1 chants the questions in the first part and Group 2 chants the questions in the second part. Then change roles.

Cooler: What's the next word?

- Divide the class into groups of three or four children. Each group needs a piece of paper and a pen or a pencil.
- Play the chant one more time. Pause the audio before key words in the chant (e.g. before class, out, repeat, correct, say). One child in each group takes the pen or pencil and writes what they think is the next word in the chant (their team members can give suggestions). As soon as they finish they hold the paper up for you to check.
- The game continues with the next key word.



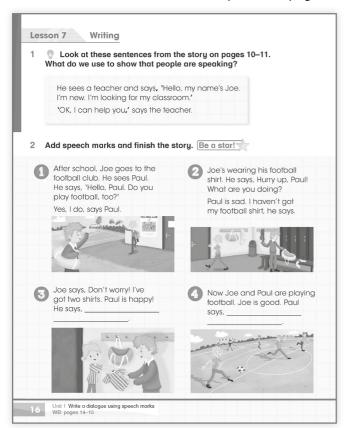
1 Match to make sentences you use in the classroom.

Answers: 1 f/2 c/3 a// d/4 b 5 e 6 d/a

2 Look at the pictures and complete.

Answers: 1 come 2 correct 3 go out 4 Could you repeat 5 do you say that in English, please? 6 Is this QK? / Is this correct?

Pupil's Book page 16



Learning objectives: Write a dialogue using speech marks

Resources: PK - Unit 1, Lesson 7

Materials: (optional) Several copies of this sentence (enough for class groups) written and cut up as follows: Paul / says, / 'Thanks, / Joe! / You're / a / good / friend!'

Warm-up: Visualisation

- Ask the children to close their eyes and imagine the situation you describe to them.
- Say Imagine it's morning and you are at school. You're in the playground. What are the children doing? What can you hear and see? What are you doing now? What day is it today? What have you got at school today?
- Have the children open their eyes and tell a friend about what they saw, heard and did in their imagination.
- 1 Look at these sentences from the story on pages 10–11. What do we use to show that people are speaking?
 - Nominate two confident students to play the roles of Joe and the teacher in Activity 1. You play the role of the narrator of the story.

- Read out the story, directing Joe and the teacher to speak where appropriate.
- Ask the children for the answer to the question in Activity 1. Point out they need speech marks at the beginning and end. Ask the children if the speech marks at the end come before or after the full stop and comma (after).

Answer: Speech marks.

2 Add speech marks and finish the story.

Be a star!

- Refer the children to the first part of the story in Activity 2. Ask them to find where speech marks are needed. Write the answer on the board. ('Yes, I do,' says Paul.)
- Have the children complete the speech marks for the rest of the story, but not the spaces yet.
- Read out the story from the beginning, and have the children raise their hands to read out any direct speech. Write the beginning and end of phrases with speech marks (like this): 'Hurry up ... doing?'
- Ask the children to think about how to finish the story with the final parts of the dialogue. Ask for suggestions and ask the class to choose the best option. Write their choice on the board, make any corrections and ask where to put the speech marks.
- Have the children copy the final phrases into their books with the speech marks.
- Ask for two volunteers to play the roles of Joe and Paul. You read the narrator's part and the children speak their parts when appropriate while the others follow in their books.

Answers: 1 After school, Joe goes to the football club. He sees Paul. He says, 'Hello, Paul. Do you play football, too?' 'Yes, I do,' says Paul. 2 Joe's wearing his football shirt. He says, 'Hurry up, Paul! What are you doing?' Paul is sad. 'I haven't got my football shirt,' he says. 3 Joe says, 'Don't worry! I've got two shirts.' Paul is happy! He says, [Suggested answer] 'Thank you, Joe!' 4 Now Joe and Paul are playing football. Joe is good. Paul says, [Suggested answer] 'Well done, Joe!'

Teaching star!

Extension

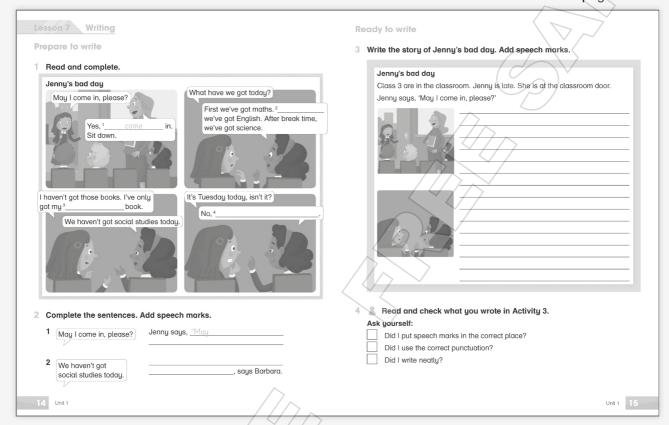
- Practice the Learning objectives by creating extra activities that are not in the Pupil's Book, whenever time permits.
- Take out your copies of the cut up sentence (see Materials). Divide the class into groups of four and give each group a copy. The children work together to order the sentence, thinking about where the punctuation goes.

Cooler: How many words?

- Read out some sentences from the story in Lesson 7 of the Pupil's Book.
- Ask the children to count how many words there are in each sentence and raise their hands as soon as they know.



Workbook pages 14-15



Prepare to write

1 Read and complete.

- The children complete the gaps in the story.
- If done in class, read out the example. Have the children complete the activity in pairs.
- · Nominate children to read out their answers.

Answers: 1 come 2 Then 3 social studies 4 it's not

2 Complete the sentences. Add speech marks.

- The children rewrite the dialogues with speech marks.
- If done in class, refer the children to the first sentence. Write two alternatives on the board and ask the children to choose which is correct: Jenny says, May I come in, please?
 Jenny says, 'May I come in, please?' (this is correct)
- Have the children complete the activity. Write the answers on the board.

Answers: 1 Jenny says, 'May I come in, please?' 2 'We haven't got social studies today,' says Barbara.

Ready to write

3 Write the story of Jenny's bad day. Add speech marks.

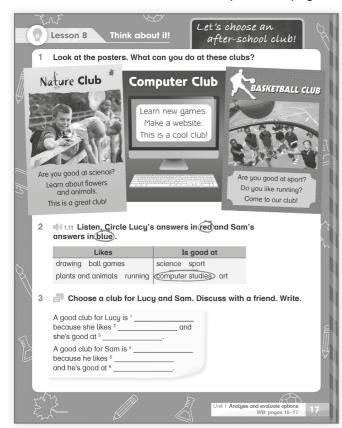
- The children invent a story about *Jenny's bad day* from Activity 1 and use speech marks.
- If done in class, refer the children to the story in Activity 1. Read the example out.
- The children finish the story in their Workbooks.
- Invite volunteers to read out their stories. Choose one story. Write it on the board. Invite other children to come and insert the speech marks.

4 Read and check what you wrote in Activity 3.

• The children check their work and tick the boxes.



Pupil's Book page 17



Learning objectives: Analyse and evaluate options

Additional vocabulary: ball games, basketball, drawing, nature, running, school clubs

Resources: PK - Unit 1, Lesson 8; PRC - Review audio track 1.11; TRC - (TG) - Unit test

Materials: Class Audio CD1; (optional) large pieces of paper for children to make posters

Warm-up: First letters

- Write the first letters of subjects on the board: science, English, etc.
- Ask the children to try to remember the subjects and complete the words on the board.

1 Look at the posters. What can you do at these clubs?

- Have the children look at the posters. Elicit ideas about what the children can do at the clubs.
- Have a vote by a show of hands for the club they like best.

Answers: 1 Learn about science, flowers and animals. 2 Learn new games. Make a website. 3 Play sport and run.

2 (1) 1.11 Listen. Circle Lucy's answers in red and Sam's answers in blue.

- Tell the children to listen to Lucy and Sam, and to circle the things that Lucy and Sam like or are good at.
- Play the audio and ask the children to say *Stop!* as soon as they hear the example.
- Continue the rest of the audio with no pauses. Have volunteers call out the answers.

Audioscript

Adult: Hello, Lucy.

Lucy: Good morning.

Adult: Can I ask you some questions about what

you like? Do you like playing computer

games?

Lucy: Oh no! I'm good at computer studies but I

don't like computer games.

Adult: OK. What about sport? Are you good at

sport?

Lucy: Yes! I'm very good at sport. And I love

running.

Adult: And do you like ball games?

Lucy: Yes, I do.

Adult: Good morning, Sam. How are you today?

Sam: I'm fine, thanks.

Adult: Sam, tell me what you are good at.

Sam: Well, I'm good at science and art.

Adult: And do you like plants and animals?

Sam: Yes, I do! I really like learning about plants

and animals!

Answers: Red: Lucy likes running, ball games; is good at computer studies, sport **Blue:** Sam likes plants and animals; is good at science, art

3 Choose a club for Lucy and Sam. Discuss with a friend. Write.

- Give the children time to choose before comparing ideas with a friend.
- Ask for suggestions from the class and ask why.
 The children do the activity individually.
- Ask volunteers to read out their ideas.

Answers: 1 basketball club 2 ball games / running 3 sport 4 nature club 5 plants and animals 6 science

Teaching star!

Arts and crafts

- Children enjoy making things to display.
- Divide the class into small groups. Have each group make a poster for a club. Elicit what they need (a name, a picture to show what happens there, a short text about the club). Display the posters on the wall.

Cooler: Disappearing sentence

- Write a key sentence from this unit the board, e.g. What time have they got computer studies?
- Erase the words one at a time, and have the children remember and say the complete sentence each time.

Workbook pages 16-17

Check-up challenge		3 Find the words.
1 Look and read. Choose the correct	words and write them on the lines.	break time computer room think music room laugh
There is one example.		
72÷9=		(b) r t s c w h k m s h t z
144÷12=		e u m u s i c r o o m l i
		a i p l v z x w d t e p a
maths music	art science	k l k a d x t e c v w b a
	(Hello!)	t i w u z j h t a o d u
		i o k g r n i w e u r v y
		m x z h t r n t o v k n a There is one more word.
PE social studies	English computer studies	e b y o s t k j f a m j s What is it?
Example You run, play and exercise.	PE	
1 You learn to use a computer.		4 Complete the words. Use ee or ea.
2 You paint pictures.		1 teeth 2 gr_n 3 cl_n 4 pl_se 5 thr_ 6 _sy
3 You listen, speak and learn new words.		
4 You sing or play a musical instrument.		What I can do!
5 You count and use numbers.		
	<u> </u>	1 Put a tick (√) or a cross (x).
2 Read and complete the timetable.	Class 3 timetable – Wednesday	name school subjects say and spell words with ee and ea
1 The lesson after lunch is art.	Time School subject	say what I'm good at and not good at use speech marks
2 The second lesson is music.	9:00	talk about actions with now and say the chant In our English
3 After break time we've got English.	10:00	always class each day
4 The lesson after art is PE.	11:00 break time	2 In this unit,
4 The tesson after art is PE.	11:30	1 My favourite part was
5 First we've got social studies.	12:30 lunch	2was a little difficult.
6 The other lesson is science.	1:30	
When is that?	2:30	3 I really liked
	3:30	
Unit 1 CE:YL Movers, Reading & Writing, Part 1		Unit 1 17

1 CEYL Look and read. Choose the correct words and write them on the lines. There is one example.

This activity helps prepare the children for Part 1 of the Reading and Writing of the Cambridge English: Movers test.

- The children read the definitions and choose the correct word from the labelled pictures.
- If done in class, ask the children which key words help find the answer for the example.
- · Have the children continue the activity, using key words to help them.

Answers: 1 computer studies 2 art 3 English 4 music 5 maths

Read and complete the timetable.

Answers: 9:00 - social studies, 10:00 - music, 11:00 break time, 11:30 – English, 12:30 lunch, 1:30 - art, 2:30 - PE, 3:30 - science Science is at 3:30 / the last lesson.

3 Find the words.

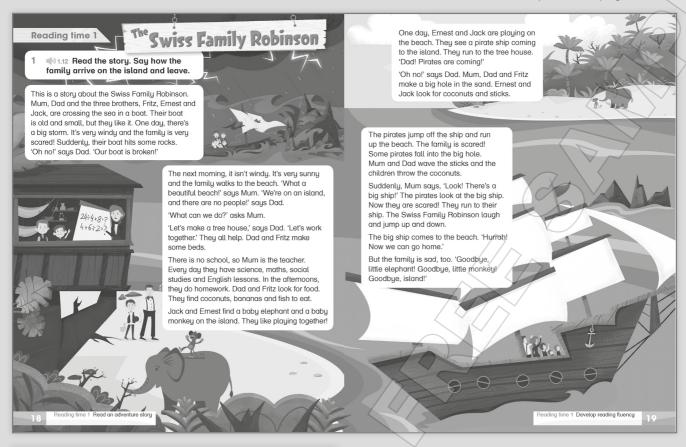
Answers:

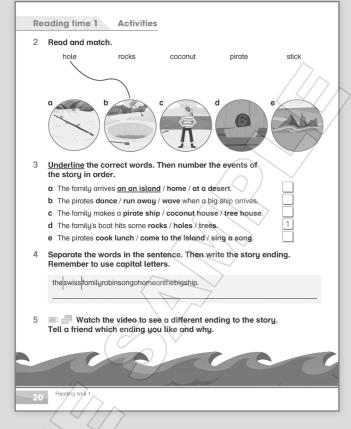
- 1	\wedge												
	b	r	t	S	С	W	h	k	m	s	/h\	t	Z
	r	0	0	m	р	u	t	е	r	r	0	0	æ
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	m	х	z	h	t	r	n	t	0	٧	k	n	а
	e	b	y	0	s	t	\k/	j	f	а	m	j	s

The extra word is: homework

4 Complete the words. Use ee or ea.

Answers: 1 teeth 2 green 3 clean 4 please **5** three **6** easy





Learning objectives: Read an adventure story; Develop reading fluency

Resources: PK - Unit 1, Reading time 1, Reading time 1 video; PRC - Review audio track 1.12, review Reading time 1 video; TRC - Video activity worksheet, animated flashcards

Materials: Class Audio CD1

Warm-up: Correct my mistakes

- Read out the text from Pupil's Book page 17, but with some obvious mistakes. Tell the children every time they hear something different or wrong, they should say Stop! and tell you what was different and what the original was.
- Possible version: A good club for Lucy is the <u>Elephant</u> Club, because she likes <u>sleeping</u> and she's good at <u>science</u>. A good club for Sam is the <u>Karate</u> Club, because he likes <u>burgers</u> and he's good at <u>flying</u>.

1 (1) 1.12 Read the story. Say how the family arrive on the island and leave.

Pre-reading

• Have the children look at the pictures and the story title on pages 18–19. Ask What do you think the story is about? Who are the people? Where are they? Why are they there? When does this story happen – now or the past?

While reading

- Give the children quiet time to read the story. Ask them to see if their predictions were correct.
- · Ask them which of their predictions were correct.

Post-reading

- Ask the children if they liked the story. Have them
 raise their hands to show their reaction as you call
 out possible opinions: It's a terrible story! / It's not
 very good. / It's OK. / It's a good story. / It's great!
- Play the audio and have the children mime key actions in the story and make sound effects along with the audio as they read and listen.
- Ask the children how the family arrive on the island and leave.

Answers: They arrive on the island in their broken boat. They leave on a big ship.

Teaching star! 5

Pairwork

- Give children the chance to volunteer for class activities, but also make sure that less confident children can do activities in pairs so they don't feel pressure in front of the class.
- Ask which children would like to read the story out loud and decide which child will read which part.
- The others can listen and make the sound effects as they did above. If there are serious problems with pronunciation, then the children can be corrected at the end of their part.
 Otherwise it's best to keep the flow going. Then the children can practise reading in pairs, taking turns to read paragraphs.

Cooler: Disappearing words

- With books closed, have the children tell you the key words they remember from the story. Write them on the board.
- See the Games Bank (pages 14–17) for how to play the game.

Reading time 1 Activities

Warm-up: Mime game

- Tell the children you are going to mime a part of the story from the last lesson. (e.g. mime making a house). Ask the children to identify what part of the story it is.
- Have the children look back at the story and pick a part to mime. They then do this in pairs.

2 Read and match.

 Refer the children to the example answer. Ask the children if they remember the part of the story with the hole.

- Have the children match the other items on their own.
- Ask pairs of children to call out the word and the corresponding letter.
- Ask the children if they can remember the part of the story which had each item. Ask if it was a good part or a bad part for the family.

Answers: hole – b rocks – e coconut – d pirate – c stick – a

3 Underline the correct words. Then number the events of the story in order.

- Refer the children to the example answer for the first part of the activity (line a). They choose and underline the correct words for the remaining sentences.
- Refer the children to the example answer for the second part of the activity (line c). Ask them to find the part of the story where this happens and point to the part of the page.
- Have the children continue the activity this way: remember, scan, check.
- Ask the children to read out the sentences in the correct order.

Answers: a on an island – 2 b run away – 5 c tree house – 3 d rocks – 1 e come to the island – 4

Teaching star! <

Imagine

- Ask the children to imagine they are going to spend a week on an island. There is no electricity and no Internet!
- Give the children a few minutes to write down three objects they want to take with them. Help with vocabulary.
- Children compare with a partner and see if they have anything in common.
- Ask for some suggestions and have the rest of the children respond: Me too! Not me! Good idea! Really?

4 Separate the words in the sentence. Then write the story ending. Remember to use capital letters.

- Have the children identify the first three words as a whole class, and then continue individually.
- Ask how many words they found (ten) and how many capitals they need (four *The* (first word of the sentence), *Swiss* (nationality), *Family* (this is part of the title), *Robinson* (family name)).
- Invite children to come to the board to write the finished sentence one word at a time.

Answer: The Swiss Family Robinson go home on the big ship.

Before the video

- Tell the children they are going to watch a video with another ending in a moment.
- Write captain, boat, fish, coconuts, bags, home
 on the board. Ask volunteers to draw pictures
 under each word. Ask the children to predict how
 the words will be used in the story with these
 questions. Tell them that they will then watch the
 video to find out the answers.
 Is the captain a pirate?
 Is there a big boat or a small boat?
 What do they do with the fish and coconuts?

During the video

Do they go home?

- Tell the children they are now going to watch the video with another ending. Tell them to watch carefully and listen for the words on the board. When they hear one of the words they should raise their hands quietly.
- Play the video without pausing it.

What do they put in bags?

- Tell the children they will watch the video again and that this time when they hear one of the words they should raise their hands and call out *Stop!* Play the video and pause when the children call out *Stop!* At the appropriate times in the video, ask the questions you asked in the *Before the video* section again. Elicit these answers: no, big, they eat the fish and coconuts, clothes, no.
- Tell the children to watch one more time and think about whether they like the ending. Play the video one more time without pausing.

After the video

- Ask the children these comprehension questions:
 How many sailors are there? (four)
 What else do they eat? (bananas)
 Do they eat lunch or dinner? (dinner)
 What do the sailors talk about? (home: the streets, the houses, the food)
 Do the captain and the sailors go away? (yes)
- The children talk in pairs about the two endings to the story. They say which one they like and why.
- Ask the class for feedback. Have a show of hands to see which ending is the most popular. Ask some children to say why the like the ending they chose.
- Finally, play the video again for the children to enjoy.

Video script

Narrator: The big boat comes to the beach. A

captain and four sailors climb off.

Captain: Hello. What are you doing here?

Dad: Our boat hit some rocks and we're living

here on the island.

Dad: Come and eat with us.

Narrator: So the captain and his sailors eat fish, bananas and coconuts with the Swiss

Familu Robinson.

After dinner, they sit under the stars. The

family talks about the island.

Fritz and Dad talk about how they get food. Mum talks about how she teaches the

children every day.

Jack and Ernest talk about the elephant

and the monkey.

The captain and the sailors talk about home ... about the streets, about the houses, about the food ... The next day

the captain says:

Captain: It's time to go home. Are you coming?
The Swiss Family Robinson: Yes, of course.
Narrator: They put their clothes into their bags.

The family are walking to the boat, but suddenly they stop.

Jack & Ernest: We don't want to go home.

Narrator: Mum, Dad and Fritz look at the little boys.

Mum, Dad & Fritz: We don't want to go home

either!

Narrator: And the captain and his sailors go away

to the big boat.

Family: Goodbye, captain. Goodbye, sailors.

Cooler: Physical spelling

- Play the game to practise the words from today's lesson: pirate, hole, rock, coconut, stick, island, ending.
- See the Games Bank (pages 14–17) for how to play the game.



Grammar: Present simple and present continuous

Resources: (PK) - Unit 1, Play 1; (PRC) - Review audio track 1.13

Materials: Class Audio CD1; 14 large cards with the following 'half words' written on them (split as shown): isl / and, sci / ence, coco / nut, ele / phant, pir / ate, lau / gh, bea / ch; props for the play, e.g. books (for homework and Luke), long rulers / tennis racquets (for the violin) short rulers / pencils (for the bow), paper and pens or pencils (for Charlie), desks

Warm-up: Half words

- Put the half words (see Materials) in two piles.
- Pick up a card from each pile, hold them together and show the class. Ask is this a word? If the cards make a correct word, set them aside and continue. If not, put them back on the pile.
- Order the cards before you begin so that there are one or two matches the first time round.
- At the end, shuffle and start again.

1 Look at the pictures and name the Academy Stars.

- Have the children look at the pictures and the title of the story on page 21.
- Ask them to name the characters in the pictures.
- Ask what they can see happening in the pictures, and what they think the play is about.

Answers: Luke, Flo, Ella, Charlie and Aunt Daisy.

2 1) 1.13 Listen and read. Why can't Charlie play at the end of the story?

- Have the children listen and follow in their books.
- Ask them for the answer to the question and ask if Charlie is happy? (Yes, he's happy to do his homework with Luke.)
- Give the children time to read the play again quietly with no audio.
- Play the audio one more time. Stop after key phrases and have the children repeat.

Answer: Because he's doing his homework.

Teaching star! 5

Game

Play Who's speaking? with phrases from the play. Read out a phrase and have the children tell you who said it.

Suggested phrases:

Come and play football with me! (Charlie) Sorry, Charlie. I'm playing the violin. (Aunt Daisy) I'm doing my science homework. (Flo) Come on. Let's do it together. (Luke)

3 Act out the play.

- Ask the children what objects (called props) they will need to help them act out the play (see Materials).
- Point out to the children (use L1 if necessary) that in the theatre, the same space is used for each different scene. We can mime curtains coming down and pretend we can't see the scene changing!
- Ask how many characters the play needs (five Charlie, Flo, Ella, Luke, Aunt Daisy).
- Divide the class into groups of five. If there are extra children, they can help a group with their scene changes.
- Give the children several minutes to decide what their roles are (you can also decide for them) and to practice their lines and using the props.
- Then each group can act out their version in front of the class (always with applause at the end).
- If you have a large class, groups can act it out for half the class at a time.

Cooler: Well done!

- Say Well done! You're an Academy Star!
- Ask the children for feedback with these questions: Which activity was easy? Which activity was difficult? Which activity did you like best? Which activity did you not like?