

Welcome to Unit 1

Fantastic toys

Dear Parent/Care-giver,

Your child is about to start **Unit 1** of their English course book *Learning Lands 1*. The title of the unit is *Fantastic toys*.

In this unit, your child will learn:

- **Vocabulary:** toys and adjectives to describe toys
 - *balloon, kite, robot, ball, game, alien, car, bike, scooter, doll*
 - *big, small, old, new, fast, slow*
- **Grammar:** Questions and answers with *be*
 - *What is it? It's a bike.*
 - *Is it a doll? Yes, it is. / No, it isn't.*
- **Letters and sounds:** How to say and spell the letter *b*
- **Social and Emotional Learning:** Relationship skills: Learn to share
- **Multi-literacy skills:**
 - Visual literacy: Use pictures to make predictions from a text
 - Information literacy: Evaluate and use information to complete a task
- **Speaking:** How to ask and answer about your favourite toy
- **Writing:** How to use capital letters

The vocabulary and grammar is introduced in Unit 1 through the songs *Play with me* and *Where's my toy?* and in the story *The toy garden*.

The multi-literacy text for this unit is a magazine article about making your own toys.

Speaking and writing are also explored in Unit 1 through a video for speaking and a model text for writing alongside tasks that support and build your child's confidence.

Finally, if your child will be taking an external exam in the future, they will practise for this by completing the practice material that accompanies the course.

The *Learning Lands* Pupil's App on Navio provides further reinforcement and review of the Unit 1 content through a range of game-based practice activities. Your child can work independently on these activities at home with or without your support. Their results are saved in a Progress Tracker which is accessible to their teachers. To access these activities, please use the access code which can be found in the front of the Pupil's Book.

I hope that you and your child enjoy this unit and the whole course.

With best wishes,

Class English teacher